

### 3D View / 3D View (Global)

View Selected	Brings the selected object into focus. <b>With all regions.</b>	3D Viewport / View / View Selected all Regions	Ctrl Numpad 0 to Ctrl F
View Selected	Brings the selected object into focus	3D Viewport / View / View Selected	Numpad 0 to F

### 3D View - Curve (Global)

Make Segment	Make curve segment	3D Viewport / Control Points / Make Segments	F to X
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### 3D View - Vertex Paint Global

Radial Control	Sets the brush radius	3D View / Tool Shelf / Tools / Brush / Radius Slider	F to X
Radial Control	Sets the brush radius with a value in the middle	3D View / Tool Shelf / Tools / Brush / Radius Slider	Shift F to C
Radial Control	Sets the brush direction. Useful for painting with maps. Like for scales.	3D View / Tool Shelf / Tools / Brush / Radius Slider	Ctrl F to V

### 3D View - Weight Paint - Weight Paint (Global)

Radial Control	Sets the brush radius	3D View / Tool Shelf / Tools / Brush / Radius Slider	F to X
Radial Control	Sets the brush strength	3D View / Tool Shelf / Tools / Brush / Radius Slider	Shift F to C
Radial Control	Sets the brush direction. Useful for painting with maps. Like for scales.	3D View / Tool Shelf / Tools / Brush / Radius Slider	Ctrl F to V

### 3D View - Image Paint (Global)

Swap Colors	Inverts the current selected color to paint with	3D View / Tool Shelf / Tools / Brush / toggle button	X to Ctrl X
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Radial Control	Sets the brush radius	Brush menu	F to X
Radial Control	Sets the brush radius with a value in the middle	Brush menu	Shift F to C
Radial Control	Sets the brush direction. Useful for painting with maps. Like for scales.	Brush menu	Ctrl F to V
Radial Control	Sets the brush direction. Useful for painting with maps. Like for scales.	Brush menu	Ctrl Alt F to Ctrl V

### 3D View - Sculpt - Sculpt(Global)

Radial Control	Sets the brush radius	3D View / Tool Shelf / Tools / Brush / Radial Control	F to X
Radial Control	Sets the brush radius with a value in the middle	3D View / Tool Shelf / Tools / Brush / Radial Control	Shift F to C
Radial Control	Sets the brush direction. Useful for painting with maps. Like for scales.	3D View / Tool Shelf / Tools / Brush / Radial Control	Ctrl F to V

### 3D View - Particle - Particle (Global)

Radial Control	Sets the brush radius	3D View / Sidebar / Tools / Brush / Radial Control Size	F to X
Radial Control	Sets the brush strength	3D View / Sidebar / Tools / Brush / Radial Control Strength	Shift F to C

### Graph Editor / Graph Editor (Global)

Frame Selected	View Frame	Graph Editor / View / View Frame	Numpad 0 to F
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### Dope sheet (Global)

Frame Selected	View Frame	Dope Sheet / View / View Frame	Numpad 0 to F
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### NLA Editor / NLA Editor (Global)

Frame Selected		View /	Numpad 0 to F
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### Image / Image (Global)

View Center	View Center	Image Editor / View / View Center	Numpad 0 to F
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### Image / Image Paint

Swap colors	Toggles the current color	Image Editor / Sidebar / Tool / Brush , in the color picker	X to ctrl X
Radial Control	Radial Control	Image Editor / Brush /	F to X
Radial Control	Radial Control	Image Editor / Brush /	Shift F to C
Radial Control	Radial Control	Image Editor / Brush /	Ctrl F to V
Radial Control	Radial Control	Image Editor / Brush /	Ctrl Alt F to Ctrl V

### Sequencer (Global)

Frame Selected	View Selected	Sequencer / View / View Selected	Numpad 0
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