8.1.5 Editors - Image Editor - Header - Select menu

Table of content

Image Editor - Select menu

This menu just appears when you are in Mask mode. And you need to create a new mask layer to set all items active. The select functionality in this menu covers the mask geometry. The splines.

All

Toggles between select all and deselect all.

None

Select nothing.

Inverse

Inverts the current selection.

Box Select

Border select enters the Border Select mode. This is a special select mode where you can select elements by dragging a rectangle. And what's inside of the rectangle gets selected then. It adds to selection by default.

To subtract from selection hold down Shift key.

The selection gets applied when you release the mouse. You leave the mode automatically when you release the mouse.

Circle Select

Circle select enters the Circle Select mode. This is a special select mode where you can select elements by moving with the mouse over it. It adds to selection by default.

To subtract from selection hold down Shift key. To exit the Circle select click with the right mouse button.

The pencil radius of the circle select tool can be adjusted with the scroll wheel.

Lasso Select

A sub menu with the available lasso select modes.

Linked

Select all vertices linked to the active spline(s). The previous selection gets cleared.

More

Select more from the current active spline(s).

Less

Select less from the current active spline(s).