



## 7.2.15 Editors - 3D Viewport - Tool Shelf - Grease Pencil - Vertex Paint Mode

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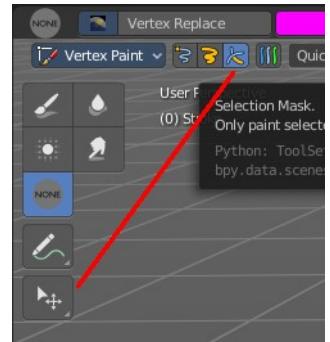
## Tool Shelf - Grease Pencil - Vertex Paint Mode

In Sculpt Mode you will mainly find brushes in the tool shelf.



### Annotate tools

The annotate tools at the end of the list are explained in the chapter 7.1.1 Editors - 3D View - Tool Shelf - Object Mode. We won't cover this tools again here.



### Select Tools

When you activate one of the mask modes then the select tool group appears. It is explained in the chapter 7.1.1 Editors - 3D View - Tool Shelf - Object Mode. We won't cover this tools again here.

### Footer

When you use a brush then you will see some further informations to the brush.

GPaint Vertex Paint: LMB to paint | RMB/Escape to Exit | Ctrl to Invert Action

### Draw

Paint vertices.

### Blur

Blur the color.

## Average

Blends the color under the brush.

## Smear

Smear the colors.

## Replace

Replaces the vertex color under the mouse with the current color.