7.2.11 Editors - 3D Viewport - Tool Shelf - Text - Edit Mode

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Tool Shelf - Text - Edit Mode

The tool shelf does not have any tools in the tool shelf yet for the Metaball object.

Note that the Tweak tool does nothing here. But it is a good default to avoid placing accidentally the 3D cursor around.

3D Cursor, Measure and Annotate tools

The 3D Cursor, Measure and annotate tools at the end of the list are explained in the chapter 7.1.1 Editors - 3D View - Tool Shelf - Object Mode. We won't cover this tools again here.