



## 7.1.34 Editors - 3D Viewport - Header - Grease Pencil - Vertex Paint mode - Animation menu

### Table of content

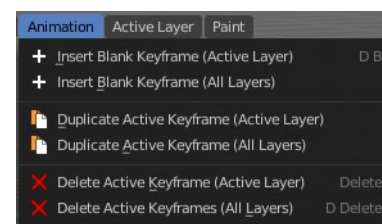
Animation Menu.....	1
Animation.....	1
Insert Blank Keyframe ( Active Layer ).....	1
Insert Blank Keyframe ( All Layers ).....	1
Last Operator Insert Blank Frame.....	1
All Layers.....	1
Duplicate Active Keyframe ( Active Layer ).....	1
Duplicate Active Keyframe ( All Layers ).....	1
Last Operator Insert Blank Frame.....	1
Mode.....	2
Delete Active Keyframe ( Active Layer ).....	2
Delete Active Keyframe ( All Layers ).....	2

## Animation Menu

### Animation

#### Insert Blank Keyframe ( Active Layer )

Inserts a keyframe into the active layer.



#### Insert Blank Keyframe ( All Layers )

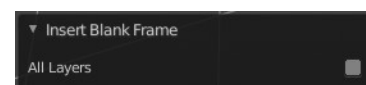
Inserts a keyframe into all layers.

#### *Last Operator Insert Blank Frame*

Some snap operations shows a last operation panel, some not.

#### All Layers

Insert into active layer or into all layers.



#### Duplicate Active Keyframe ( Active Layer )

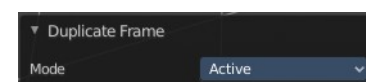
Duplicates the active keyframe in the active layer.

#### Duplicate Active Keyframe ( All Layers )

Duplicates the active keyframe in all layers.

#### *Last Operator Insert Blank Frame*

Some snap operations shows a last operation panel, some not.



## **Mode**

Duplicate the active keyframe in the active layer or in all layers.

---

### **Delete Active Keyframe ( Active Layer )**

Deletes the active keyframe in the active layer.

### **Delete Active Keyframe ( All Layers )**

Deletes the active keyframe in all layers