42 - Important Hotkeys

The usage of Bforartists is UI centered. You should get away with using the tools from the UI, and not by hotkeys. And we have reduced the keymap dramatically compared to the Blender keymap.

There are however a few important hotkeys left that makes your life easier. And there are still some hotkeys that you simply need. Like the navigation with the mouse, which is also some kind of a hotkey.

Here we list some of the most used and basic hotkeys at one sheet, so that you don't have to dig through the manual and the whole keymap chapter or the menus to find the basic functionality.

3D view

All Modes			
Move view	MMB	**Move selection**	W
Rotate view	RMB / Alt + MMB	**Rotate selection**	E
Zoom view	Scrollwheel / Crtl + MMB	**Scale selection**	R
Trackball rotation	2 x E	**Render Image**	F12
Switch to Cameraview	Numpad 0		

Switch views to orthographic			
Ortho front	Numpad 1	**Ortho right**	Numpad 3
Ortho back	Ctrl + Numpad 1	**Ortho top**	Numpad 7
Ortho left	Ctrl + Numpad 3	**Ortho bottom**	Crtrl + Numpad 7
To leave the orthographic views rotate the view.			

Select			
Tweak	D	**Lasso Select**	RMB
Box Select	B	**Add to / Remove from selection**	Hold Shift
Select Circle	G		

Modes			
Object Mode	1	**Vertex Paint**	4

Edit Mode	2	**Weight Paint**	5
Sculpt Mode	3	**Texture paint**	6
Pose Mode	0		

Edit Mode with a Mesh object			
Edge Select	X	**Select Edgeloop**	Alt LMB
Vertice Select	C	**Select Edgering**	Shift Alt LMB
Face Select	V	**Pick shortest Path**	Ctrl Left Click
Extrude	S	**Add to selection**	Hold Shift

Edit mode with a Bone object			
Extrude	S	**Clear Parent**	Alt P
Extrude Forked	Shift S	**Separate Bones**	P
Make Parent	Ctrl P		

Sculpt Mode with a Mesh object			
Brush Size	X	**Brush Angle**	V
Brush Strength	C		

Vertex Mode with a Mesh object			
Brush Size	X	**Brush Angle**	C
Brush Strength	V		

Texture Paint Mode with a Mesh object			
Brush Size	X	**Brush Angle**	V
Brush Strength	C	**Radial Control Mask Angle**	Ctrl Alt F

Paint modes when working with a stencil map			
Move stencil Texture	Alt RMB	**Move secondary stencil Texture**	Shift Ctrl Alt RMB
Rotate stencil Texture	Shift RMB	**Rotate secondary**	Shift Alt RMB

		stencil Texture	
Scale stencil Texture	Ctrl RMB	**Scale secondary stencil Texture**	Ctrl Alt RMB

Global keys

Load Save			
Open File	Ctrl O	**Save as**	Shift Ctrl S
Save File	Ctrl S	**New File**	Ctrl N

Undo Redo			
Undo	Ctrl Z	**Redo**	Shift Ctrl Z

F keys			
Rename active item	F2	**Batch rename item**	Ctrl F2
Search Menu	F3	**File context menu**	F4
Flip Region (Sidebar and Tool shelf with the mouse over the area)	F5	**System Console (Windows only)**	Alt F5
Redo Last (Adjust last operation panel)	F6	**Show / Hide Renderview**	F11
Play rendered animation	Ctrl F11	**Render Still**	F12
Render Animation	Ctrl F12		