



# 14.1.1 Editors - Video Sequence Editor - Header - Tools and Options

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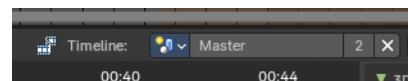
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## Header tools and options - Preview view



### Timeline

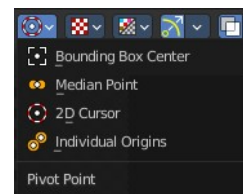
The timeline drop down “pins” a selected scene to the Sequencer. This overrides the scene selection of the Sequencer timeline.



**Note:** This is useful with the Bforartists 3D Sequencer addon to synchronize the Sequencer Scene Strips with the 3D View.

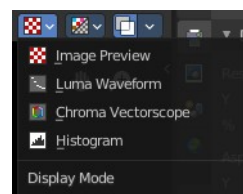
### Pivot Point

The Pivot Point is the center of your object or your selection. The names should be self explaining.



### Display Mode

How to display the preview video.



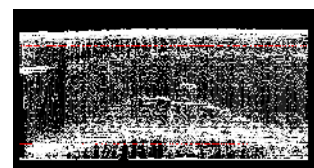
### Image Preview

Displays the image material.



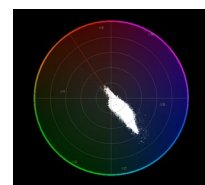
### Luma Waveform

Displays the luma waveform of the image.



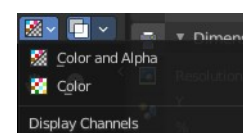
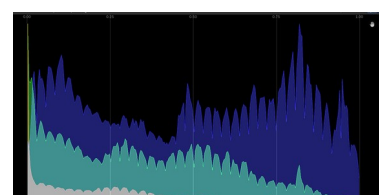
### Chroma Vectorscope

Displays the chroma vectorscope of the image.



### Histogram

Displays a histogram of the image.



## Display Channels

What channels of the video to display.

### Color and Alpha

Display the color channels and alpha channel.

### Color

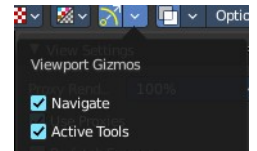
Display just the color channels.

## Show Gizmo

Show or hide the viewport gizmos.

### Viewport Gizmos

What kind of gizmos to show.



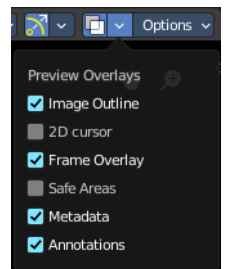
## Show Overlay

Turn on or off all overlays.

## Preview Overlays

### *Image Outline*

Outline the selected image element.



### *2D Cursor*

Show the 2d cursor.



### *Frame Overlay*

Show the frame overlays.

### *Safe Areas*

Show the safe area overlays.

### *Metadata*

Show the Metadata overlay.

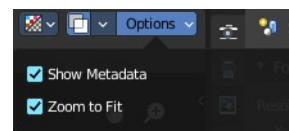
### *Annotations*

Show the annotations.

## Options

### Show Metadata

Show metadata of first visible strip in the viewport.



### Zoom to Fit

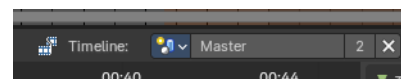
Automatically zoom preview image to fully fit into the preview window. Note that zooming in or out turns off the feature then.

## Header tools and options - Sequencer View



### Timeline

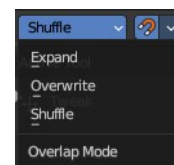
The timeline drop down “pins” a selected scene to the Sequencer. This overrides the scene selection of the Sequencer timeline.



**Note:** This is useful with the Bforartists 3D Sequencer addon to synchronize the Sequencer Scene Strips with the 3D View.

### Overlap Mode

How to resolve overlap after transformation.



### Expand

Move strips until there is no overlap anymore.

### Overwrite

Trim or split strips to resolve overlap.

### Shuffle

Move transformed strip to nearest free space to resolve overlap.

### Snap

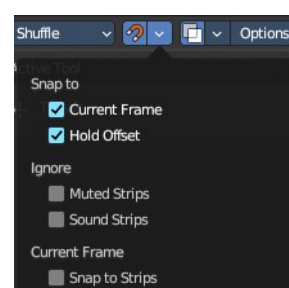
Snap to strip edges or current frame.

### Snapping Settings

#### Snap to

##### Current Frame

Snap to the current frame



## Hold Offset

Snap to strip Hold offsets.

## Ignore

## Muted Strips

Ignores muted strips.

## Sound Strips

Ignores sound strips.

## Snap Current Frames to Strips

Sets the current frame to the start or end point of the selected clip.

---

## Show Overlay

Turn on or off all overlays.

## Sequencer Overlays

### *Name*

Show the name of the clip.

### *Source*

Show the source of the clip.

### *Duration*

Display the duration of the clip.

### *Color Tags*

Display the strip color tags in the sequencer.

### *Offset*

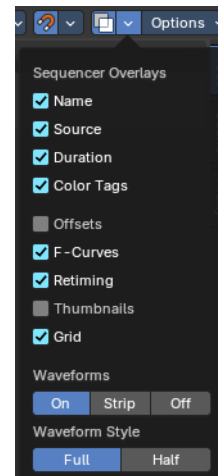
What offset frame to use, relative to the current frame position.

### *F-Curves*

Display the strip opacity/Volume curve.

### *Retiming*

Display the retiming keys on top of the strips.



## Thumbnails

Draw thumbnails as strip overlay. This works for movie and image strips. To draw thumbnails, this overlay has to be enabled and strips must be tall enough.

## Grid

Show the grid lines.

## Waveforms

How waveforms are displayed.

## Waveform Style

What waveform style to use.

# Options

## Preview as Backdrop

Display the result as a backdrop under the strips.

When you turn on Preview as Backdrop, then you will activate the View Settings, Frame Overlay and Scene Strip Display panels from the Preview mode. Please have a look there for the descriptions.

## Preview during translation

Show a preview of the transformed frames.

## Show Seconds

Show the timing in the timeline area in seconds instead of frames.

## Sync visible range

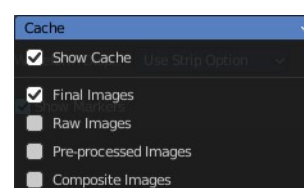
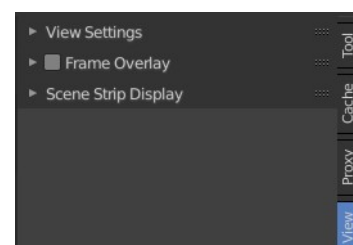
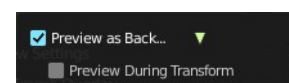
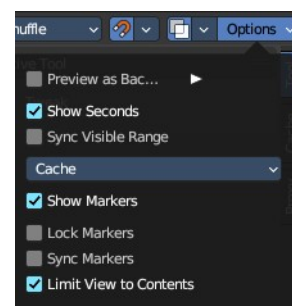
Synchronize the visible timeline range with other visible time based editors.

## Cache

Cache settings.

## Show Cache

Visualize cached images in the timeline.





## Final Images

Show the final images.

## Raw Images

Show the raw images.

## Pre Process Images

Show the pre process images.

## Composite Images

Show the composite images.

## Show Markers

Display the markers menu and the markers at the bottom in the timeline.

## Lock Markers

Prevent marker editing.

## Sync Markers

Transform markers with the strips.

## Limit View to Content

Limit timeline height to maximum used channel slots.

# Header tools and options - Sequencer & Preview view

The tools in the Sequencer & Preview view mode are usually the same than in the single modes. Both showing at the same time. With one exception in the options panel. Preview as backdrop is not showing in this mode.

