13.2 Editors - Shader Editor - Tool Shelf

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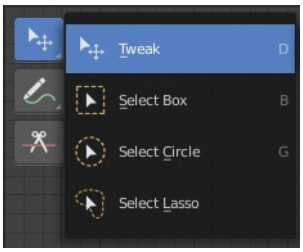
Tool Shelf

Select Tools Group

Tools with a triangle down right are a group of tools. Click and hold to reveal the content. Then choose the tool that you need.

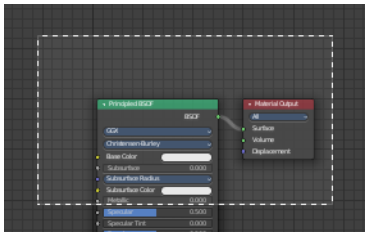


Tweak

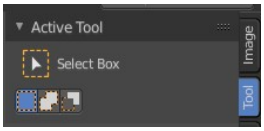
Allows you to select or tweak single elements by clicking at it.

Select Box

Draws a box to select several elements at once. Click at the start point, then drag.



Tool Settings



Mode

The available selection modes. The mode titles are pretty self explaining. So i won't go into detail here.

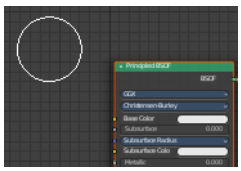
Set a new selection

Extend existing selection

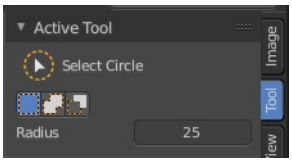
Subtract existing selection

Select Circle

Draws a box to select several elements at once. Click at the start point, then drag.



Tool Settings



Mode

The available selection modes. The mode titles are pretty self explaining. So i won't go into detail here.

Set a new selection

Extend existing selection

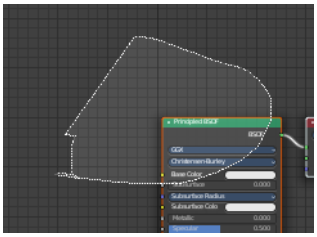
Subtract existing selection

Radius

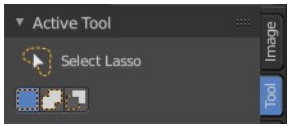
The brush radius.

Select Lasso

Draws a box to select several elements at once. Click at the start point, then drag.



Tool Settings



Mode

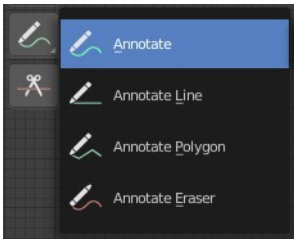
The available selection modes. The mode titles are pretty self explaining. So i won't go into detail here.

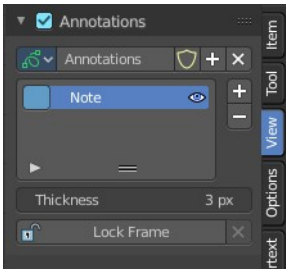
Set a new selection

Extend existing selection

Subtract existing selection

Annotate Tools group





The annotation tool is available in multiple editors. With this tool you can write notes at the screen. The annotate tools is the little brother of the grease pencil objects.

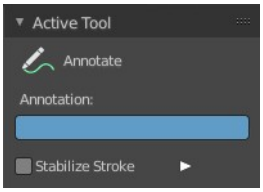
Further settings for annotate can be found in the sidebar. Here you can also remove an annotation when you don't longer need it. And here you can also adjust the size of the stroke.

Annotate

Draw free-hand strokes in the main window.

Tool Settings

The tool settings for Annotate.

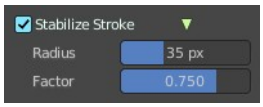


Color

Clicking at the left color field reveals a color picker. Define the color for the annotation stroke.

Stabilize Stroke

Helper to draw smooth and clean lines. Pressing shift inverts the effect.



Radius

The radius for the stroke stabilization.

Factor

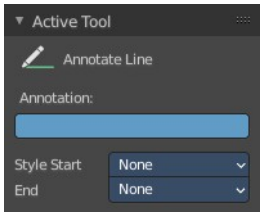
Stabilizer stroke factor. Higher values gives a smoother stroke.

Annotate Line

Click and drag to create a line.

Tool Settings

The tool settings for the Annotate tool.

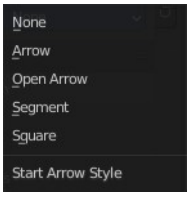


Color

Clicking at the left color field reveals a color picker. Define the color for the annotation stroke.

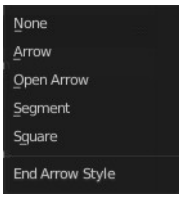
Style Start

The stroke start style. With an arrow for example you place an arrow at the start of the stroke.



End

The stroke end style. With an arrow for example you place an arrow at the end of the stroke.

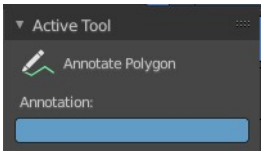


Annotate Polygon

Click multiple times to create multiple connected lines. The current polygon is finished when Esc or RMB is pressed.

Tool Settings

The tool settings for Annotate.



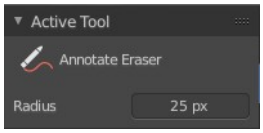
Color

Clicking at the left color field reveals a color picker where you can define the color for the annotation stroke.

Annotate Eraser

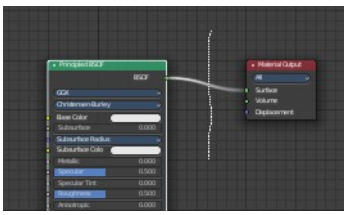
Click and drag to remove annotate lines.

Tool Settings



Radius

The radius of the eraser pencil.

Links Cut

This tools allows you to cut connections.