

12.1.66 Editors - Geometry Nodes Editor - Header - Add Menu - Geometry Nodegroups - Hair - Write

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Detailed table of content

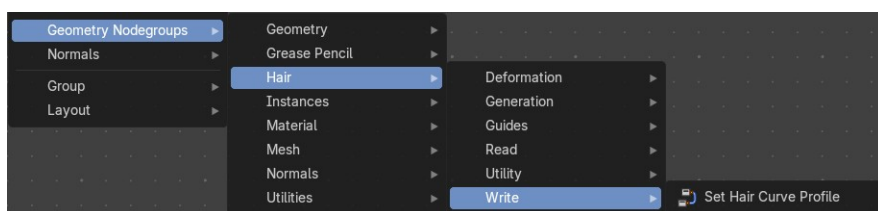
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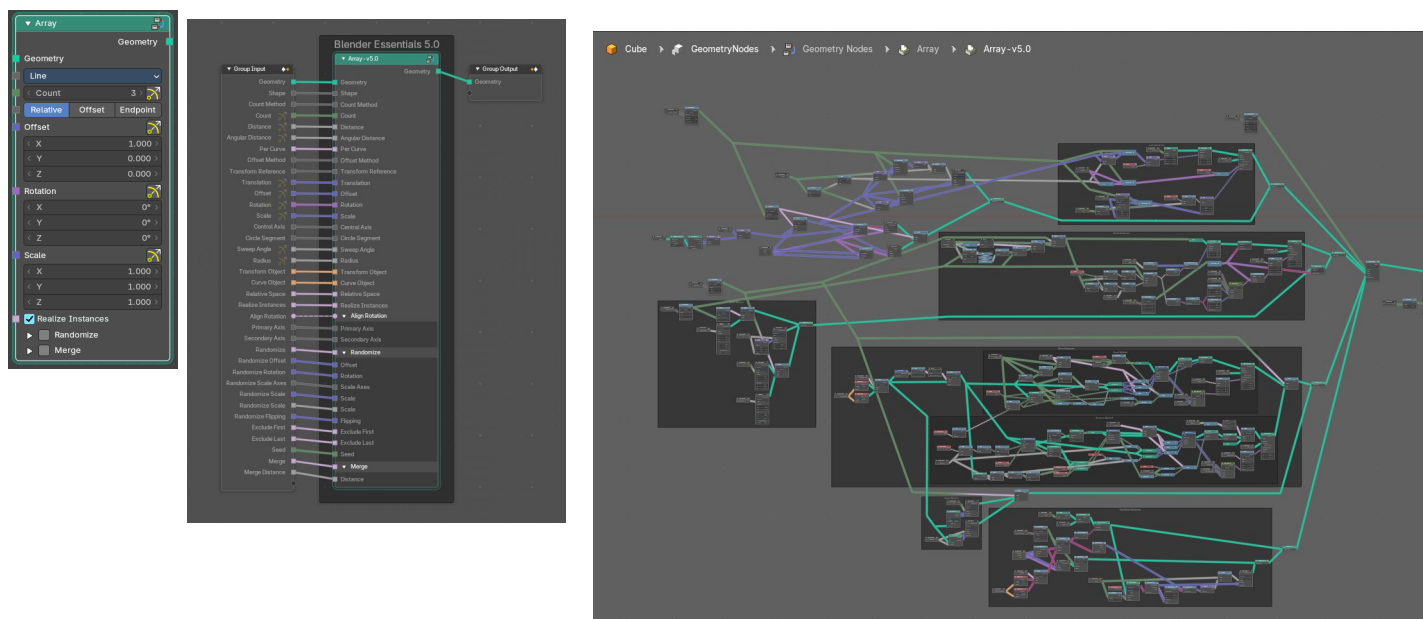
Add menu - Hair - Write

The nodes in this submenu are node groups. They use the regular single nodes under the hood.

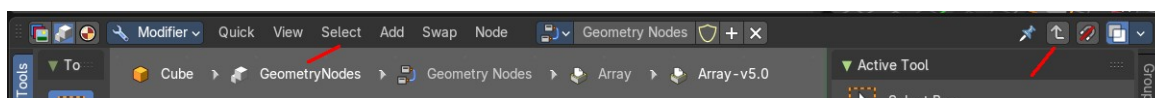
It is virtually impossible to document these nodes in detail. So we will just list them.



When you double click the header, then you will enter the first level of the group. When you then press tab, or click again at the header, then you will reach the single nodes.



To leave the group you can use the breadcrumb up left in the header. These breadcrumbs are clickable. Or the Parent Node Tree button up right in the header.



Set Hair Curve Profile

Set the radius attribute of hair curves according to a profile shape.

Input

Geometry

The input geometry.

Replace Radius

Replace the original radius.

Radius

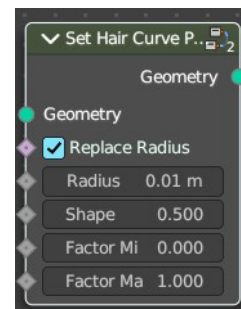
Base radius to be set when replace radius is enabled.

Shape

Shape of the radius along the curve.

Factor Min

Factor of the radius at the minimum.



Factor Max

Factor of the radius at the maximum.

Output

Geometry

The output geometry.