

12.1.43 Editors - Geometry Nodes Editor - Header - Add Menu - Utilities - Deprecated

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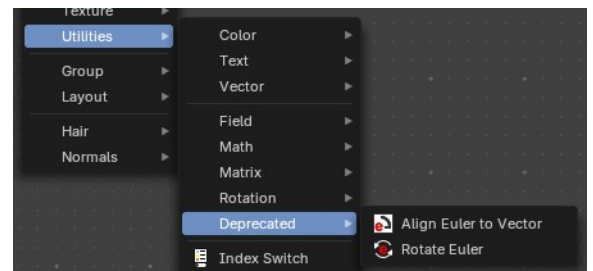
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Add menu - Deprecated

These deprecated nodes are kept for compatibility reasons.



Align Euler to Vector (Deprecated)

Aligns a euler value to a vector.

Inputs

Rotation

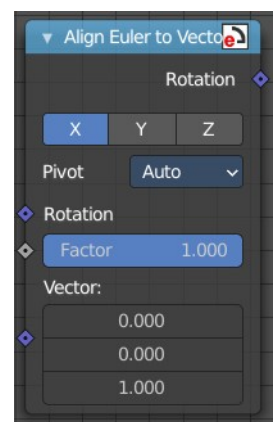
The input euler rotation vector.

Factor

The factor to align the euler value to the vector.

Vector

The vector to align to.



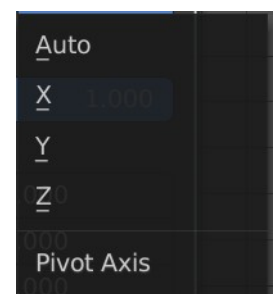
Properties

Align Axis

To which axis to align the vector.

Pivot

The pivot axis.



Output

Rotation

The output rotation euler angle.

Rotate Euler (Deprecated)

Rotates an euler rotation. This node will be removed in the near future. Alternatively use the Rotate Rotation node.

Inputs

Rotation

Use the rotation of an existing geometry.

Rotate By

The input rotation.

Properties

Rotate Type

Axis Angle

Rotate around an axis by an angle.

Euler

Rotate around the x, y and z axis.

Rotate Space

Object

Rotate points in the local space of the object.

Point

Rotate every point in its local space.

Outputs

Rotation

The euler angle output.

