

12.1.25 Editors - Geometry Nodes Editor - Header - Add Menu - Grease Pencil - Write

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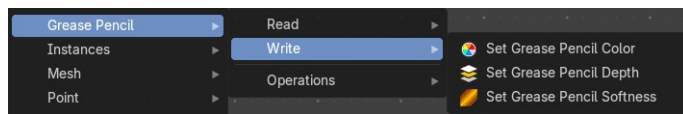
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Add menu - Grease Pencil - Write

Grease pencil nodes.



Set Grease Pencil Color

Sets the color and opacity of a grease pencil geometry.

Inputs

Grease Pencil

The grease pencil geometry.

Selection

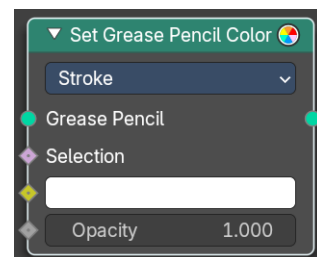
A selection of the grease pencil geometry.

Color

The color.

Opacity

The opacity.

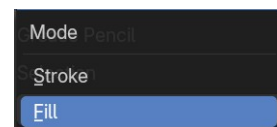


Properties

Mode

Fill

Change the fill color.



Stroke

Change the stroke color.

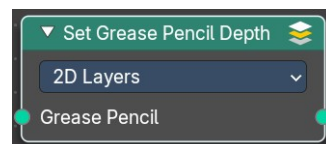
Outputs

Color

The grease pencil output with changed colors.

Set Grease Pencil Depth

Set the grease pencil depth order to use. By 2d layers, or by the position in 3d space.



Inputs

Grease Pencil

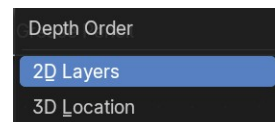
The grease pencil geometry.

Properties

Depth Order

2D Layers

Set the grease pencil depth by the 2d layers.



3D Location

Set the grease pencil depth by the position in 3d space.

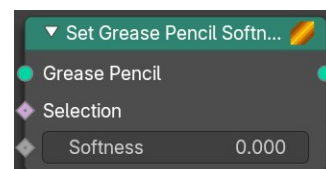
Outputs

Grease Pencil

The grease pencil geometry.

Set Grease Pencil Softness

Adjust the falloff towards the stoke border.



Inputs

Grease Pencil

The grease pencil geometry.

Selection

A selection of the grease pencil geometry.

Softness

The falloff softness. A value of 1 means sharp border. A falloff of 0 means a falloff from the center to the border with a complete transparency at the border.

Outputs

Grease Pencil

The grease pencil geometry.