

7.2.15 Editors - 3D Viewport - Tool Shelf - Grease Pencil - Vertex Paint Mode

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Tool Shelf - Grease Pencil - Vertex Paint Mode

In Sculpt Mode you will mainly find brushes in the tool shelf.

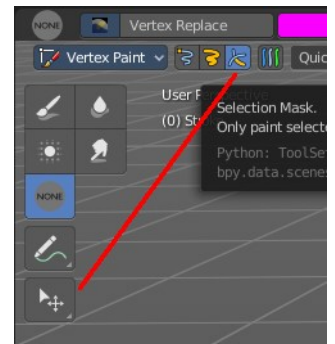


Annotate tools

The annotate tools at the end of the list are explained in the chapter 7.1.1 Editors - 3D View - Tool Shelf - Object Mode. We won't cover this tools again here.

Select Tools

When you activate one of the mask modes then the select tool group appears. It is explained in the chapter 7.1.1 Editors - 3D View - Tool Shelf - Object Mode. We won't cover this tools again here.



Footer

When you use a brush then you will see some further informations to the brush.

GPencil Vertex Paint: LMB to paint | RMB/Escape to Exit | Ctrl to Invert Action

Draw

Paint vertices.

Blur

Blur the color.

Average

Blends the color under the brush.

Smear

Smear the colors.

Replace

Replaces the vertex color under the mouse with the current color.