



## 7.2.11 Editors - 3D Viewport - Tool Shelf - Text - Edit Mode

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### Tool Shelf - Text - Edit Mode

The tool shelf does not have any tools in the tool shelf yet for the Metaball object.

Note that the Tweak tool does nothing here. But it is a good default to avoid placing accidentally the 3D cursor around.



### 3D Cursor, Measure and Annotate tools

The 3D Cursor, Measure and annotate tools at the end of the list are explained in the chapter 7.1.1 Editors - 3D View - Tool Shelf - Object Mode. We won't cover this tools again here.