

## 26.10.17 Editors - Properties Editor - Particle Properties Tab - Velocity panel

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## Velocity Panel

The initial velocity of particles can be set through different parameters, based on the type of the particle system.

### Normal

The emitter's surface normals (i.e. let the surface normal give the particle a starting speed).

### Tangent

Let the tangent speed give the particle a starting speed.

### Tangent Phase

Rotates the surface tangent.

### Object Aligned X Y Z

Give an initial velocity in the X, Y, and Z axes.

### Object Velocity

Let the object give the particle a starting speed.

### Randomize

Gives the starting speed a random variation.

