



14.1.3 Editors - Video Sequence Editor - Header - View Menu

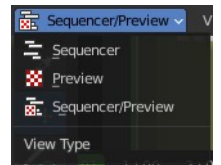
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Type of Sequencer View

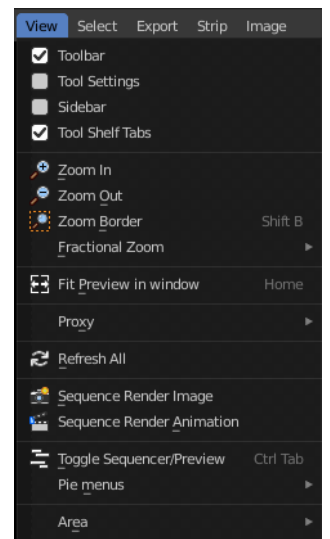
The Video Sequence Editor is two editors in one. The Preview sequencer view is a preview window. Here plays the video. The Sequencer sequencer view is the view that contains the video and audio strips.



The view menu for Sequencer/Preview contains the same menu items than in the other two views. So we won't explicitly list it here again.

View Menu in Preview window

The View menu contains all View related tools.



Toolbar

Shows or hides the toolbar at the left.

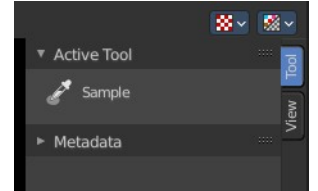


Tool Settings

Show or hide the tool settings at the top.

Sidebar

Shows or hides the sidebar at the right in the viewport.



Tool shelf tabs

Show or hide the tool shelf tabs in the tool shelf.

Zoom In

Zooms in.

Zoom Out

Zooms out.

Fit Preview in Window

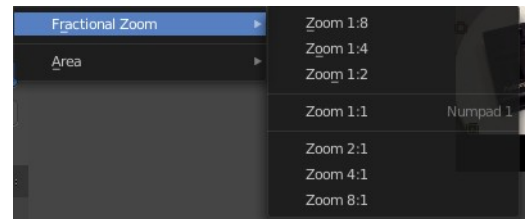
Zooms in or out until the video displays fitting in the viewport.

Zoom Border

Zooms to the selection.

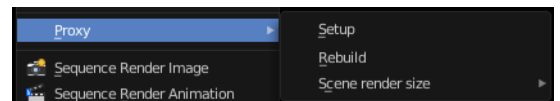
Fractional Zoom

A set of predefined zoom factors.



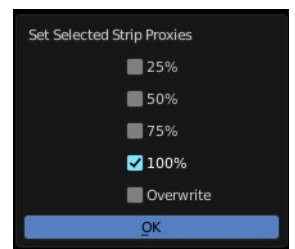
Proxy

Proxy works just with movie or image strips. What it does is to create a smaller set of preview images. This speeds up the calculation while you are at editing the video. The final result uses the final images again then.



Setup

Calls a panel where you can choose the resolution of the proxy images. Clicking OK starts the creation process.

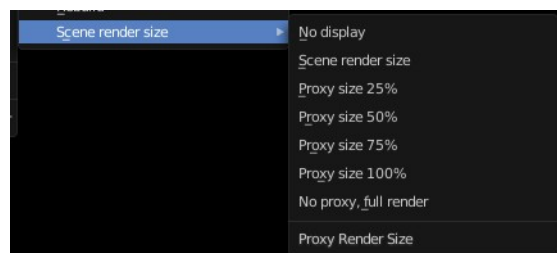


Rebuild

Recreates the proxy images

Scene Render Size

What render size the display should choose.



Refresh All

Refresh the sequence editor.

Sequence render Image

Renders an image of the current frame.

Sequence render Animation

Renders the animation in the preview range.

Toggle Sequencer/Preview

Toggles the type of sequencer view between Sequencer or Preview.

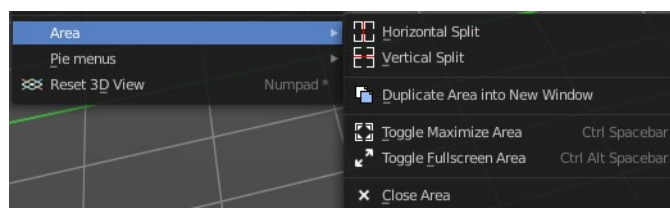
Pie Menu

The available pie menus for the sequencer in View mode.



Area

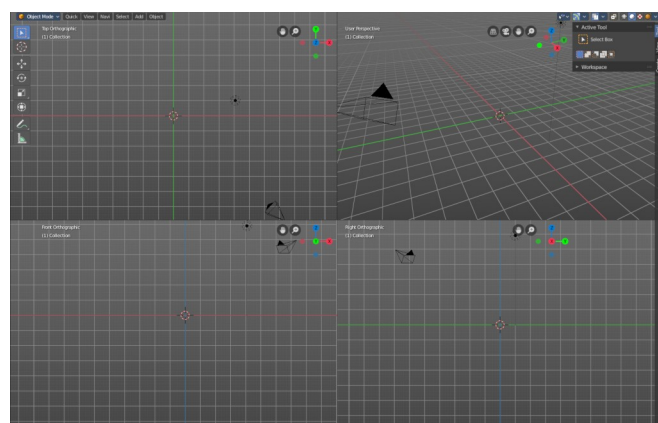
This menu contains general view functionality. And exists in most other editor types too.



Toggle Quad view

Displays the 3D View divided into four split screen parts. Note that the orthographic views cannot be switched in this mode. They remain orthographic, you cannot rotate them.

To return to single view reuse the menu item in the View menu.



Horizontal Split

Splits the current view horizontally into two independent editor windows.

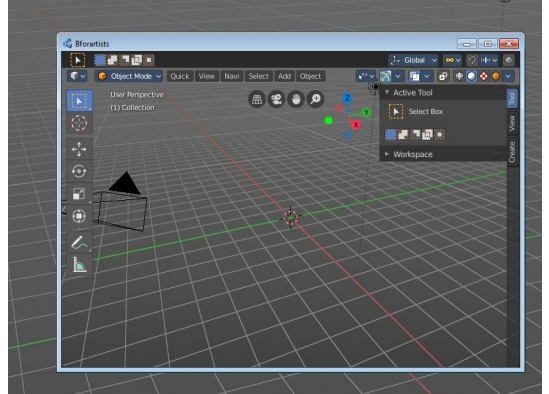
Vertical Split

Splits the current view vertically into two independent editor windows.

Duplicate Area into New Window

Duplicate Area into New Window makes the selected editor window floating. You can then drag it around at the monitor. It is not connected with the rest of the UI anymore.

A separated window cannot be merged into the main window again. You have to close it when not longer needed.



Toggle Maximize Area

Displays the editor maximized with menus.

To return from the maximized view press hotkey ctrl + space bar. Or reuse the menu item in the area menu.

Toggle Full screen Area

Displays the editor maximized without menus.

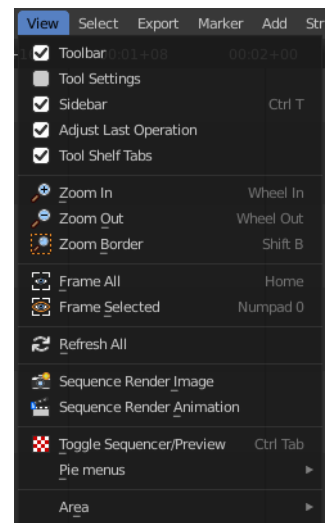
To return from the full screen view press hotkey ctrl + alt + space bar.

Close Area

Closes the area window.

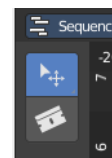
View Menu in Sequencer window

The View menu contains all View related tools.



Toolbar

Shows or hides the toolbar at the left.

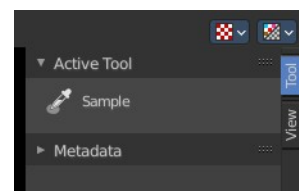


Tool Settings

Show or hide the tool settings at the top.

Sidebar

Shows or hides the sidebar at the right in the viewport.



Tool Shelf Tabs

Show or hide the tool shelf tabs in the tool shelf.

Adjust Last Operation

Displays the Adjust last operation panel down left.

Zoom In

Zooms in.

Zoom Out

Zooms out.

Zoom Border

Zooms to the selection.

Frame all

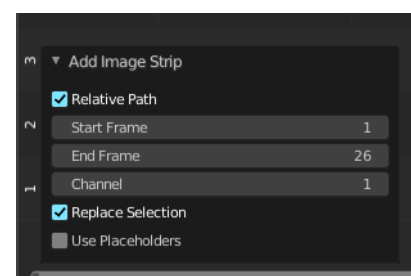
Zooms in or out to display all elements fitting into the view.

Frame selected

Zooms in or out to display the currently selected element fitting into the view.

Refresh all

Refreshes the sequence editor.



Sequence render Image

Renders an image of the current frame.

Sequence render Animation

Renders the animation in the preview range.

Toggle Sequencer/Preview

Toggles the type of sequencer view between Sequencer or Preview.

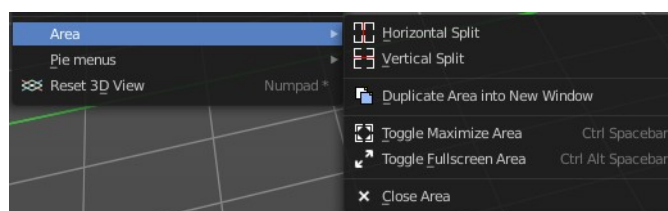
Pie Menu

The available pie menus for the sequencer in Sequencer mode.



Area

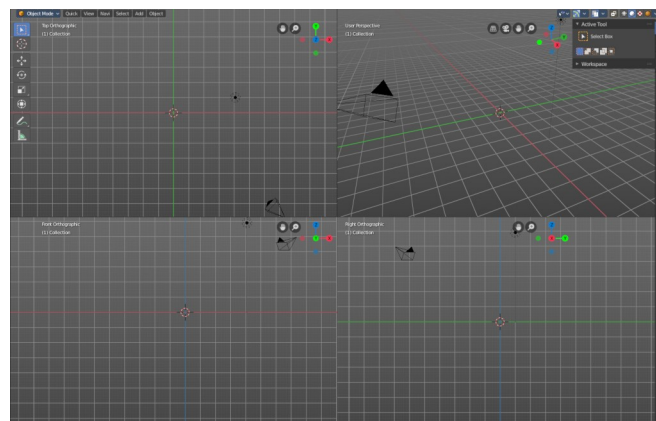
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Vertical Split

Splits the current view vertically into two independent editor windows.

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Toggle Full screen Area

Displays the editor maximized without menus.

To return from the full screen view press hotkey ctrl + alt + space bar.

Close Area

Closes the area window.

