

12.1.35 Editors - Geometry Nodes Editor - Header - Add Menu - Utilities - Text

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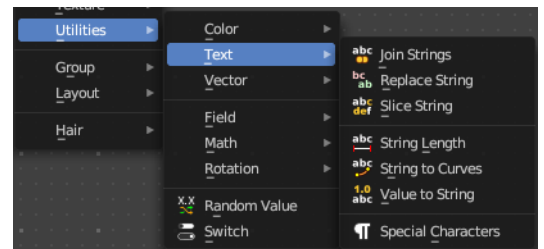
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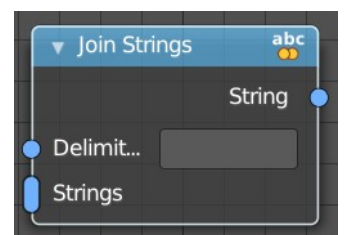
Add menu - Utilities - Text

Text object related nodes.



Join Strings

Allows you to join several string into a text string.



Inputs

Delimiter

Add a delimiter character.

Strings

The strings that you want to join into one text string.

Output

String

The output string.

Replace Strings

Find and replace strings inside of the input string.

Inputs

String

The input string.

Find

The string part that you want to replace.

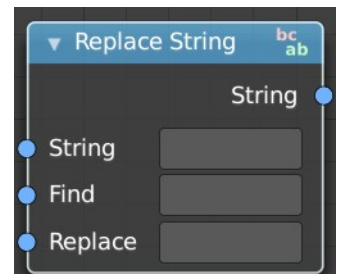
Replace

The string part that you use to replace the selected string part.

Output

String

The strings that you want to join into one text string.



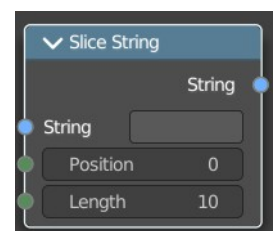
Slice String

Allows you to extract a string from a substring at given position with given length.

Inputs

String

The source string.



Position

The start position of the sub string.

Length

The length of the substring.

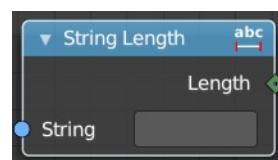
Outputs

String

The output substring.

String length

Gives back the number of characters in this string.



Inputs

String

The string that you want to calculate.

Outputs

Length

How many characters the string has.

String to Curves

Converts the letters of a text into curve objects.

Inputs

String

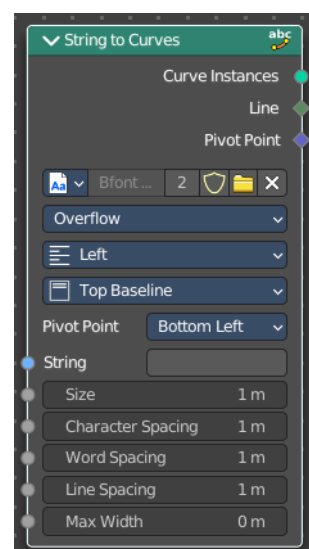
The text string to convert.

Size

Size of the string.

Character Spacing

The character spacing of the string.



Word Spacing

The word spacing of the string.

Line Spacing

The line spacing of the string.

Max Width

The maximum width of the string.

Properties

Font property

Font browser

A list of the loaded fonts.

Font Edit Box

The active font.

Number of Users

The number of users for this font.

Fake User

Keep this font in the blender file even when it has no users. The default font is special in this regards. It will not vanish when you close the file, even when it has no fake user assigned.

Open Font

Load a system font.

Remove

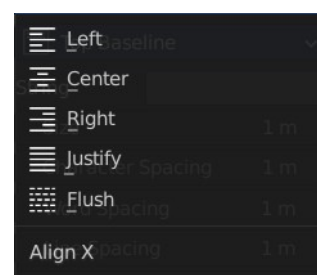
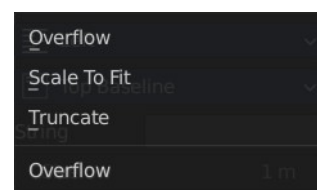
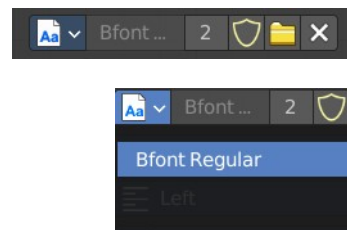
Removes the active font. The default font is special in this regards. You cannot delete it.

Overflow

The overflow method for the text.

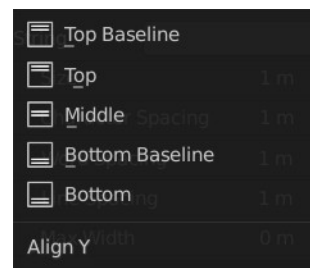
Align X

How to align the text horizontally



Align Y

How to align the text vertically.



Output

Curve Instances

The curves output.

Line

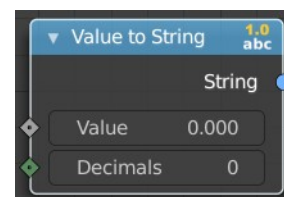
Outputs the line number of the character.

Pivot Point

Outputs the selected pivot point position per character.

Value to String

Converts a value to a string.



Inputs

Value

The input value.

Decimals

How many decimals the value has.

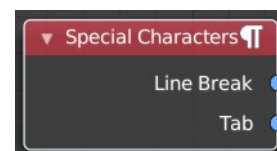
Outputs

String

The output string.

Special Character

Adds special characters to the text string.



Outputs

Line Break

Adds a Line Break to the text string.

Tab

Adds a tab to the text string.