

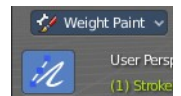
7.2.16 Editors - 3D Viewport - Tool Shelf - Grease Pencil - Weight Paint Mode

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Tool Shelf - Grease Pencil - Weight Paint Mode

You can rig grease pencil strokes. And so you need a weight paint mode. In Weight Paint Mode you will just find one tool. The weight paint pencil.



The brush settings are covered in the chapter 25.1.8 Editors - Properties Editor - Tools Tab - Grease Pencil Object.

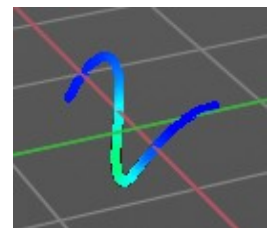
Footer

When you paint then you will see some further information in the footer.

```
GPencil Sculpt: <?> Stroke | LMB to paint | RMB/Escap to Exit | Ctrl to Invert Action | Wheel Up/Down for Size | Shift-Wheel Up/Down for Strength
```

Weight

Allows you to weight paint the current stroke with the settings defined in the brush panel.



Hotkeys

F adjusts the brush radius.

Holding down lmb and scroll wheel adjusts the brush radius.

Shift F adjusts the brush strength.

Holding down lmb and ctrl and scroll wheel adjusts the brush strength.

Holding down Ctrl inverts the weight that gets drawn.