



## 7.0.14 Editors - 3D Viewport - Grease Pencil object - Draw Mode - Brushes context menu

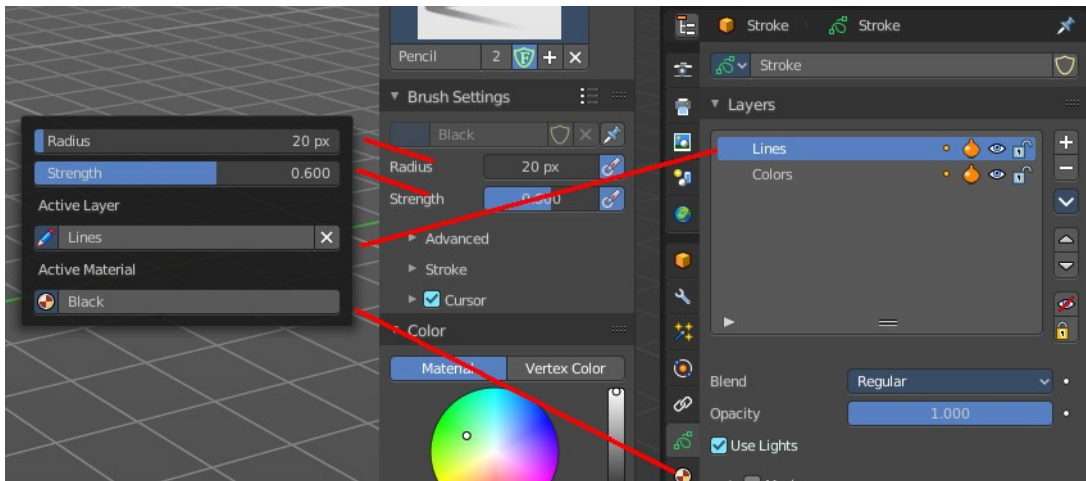
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### Draw Mode - Brushes Context Menu

Call this menu with double right click in the 3D viewport. You need to be in Draw mode with a grease pencil object.

In Draw mode you will call a context menu with the sliders from the Brush settings.



### Radius

The radius of the sculpt brush.

### Strength

The strength of the sculpt brush.

## Active Layer

The active grease pencil layer. You can choose another layer, and add new layers here too. It is the same content than in the Properties editor.

## Layer drop down box

The list of available layers.

## *New Layer*

Add a new grease pencil layer.

## Layer Edit Box

The currently active grease pencil layer. Rename it by clicking into the field.

## Remove Layer

Remove the grease pencil layer.

## Active Material

The current active material.

## Material drop down box

The list of available materials.

## Material Edit Box

The currently active material. Rename it by clicking into the field.

