

Manual Update History

Last updated at 29.06.2018

04.07.2018 – Added new chapter 3.11.1 Editors – File browser by tools.pdf

29.06.2018 – Added new chapter 3.6.1 Editors – Text Editor by tools.pdf. Changes in chapter 1 – Installing Bforartists. Path adjustments. And added the chapter 21 Manual Update History.

24.06.2018 – Added new chapter 3.12.1 Python Console by tools.pdf

11.05.2018 – Update to Bforartists 1.0.0 – Just the history pdf changed.

04.05.2018 – Update to Bforartists 1.0.0 RC1

Files modified:

2 Interface

3.1.1 – 3D View by tools – Tool Shelf

3.1.2 – 3D View by tools – Header

3.1.3 – 3D View by tools – Properties Sidebar

3.14 Editors – Toolbar Editor

3.3 Editors – UV-Image Editor

20 Bforartists History

23.04.2018 – Update to Bforartists 0.9.7

Files modified:

2.1 Bforartists Standard Keymap.odt

2.2 Layouts.odt

3.1.1 – 3D View by tools – Tool Shelf.odt

3.1.2 – 3D View by tools – Header.odt

3.1.3 – 3D View by tools – Properties Sidebar.odt

3.14 Editors – Toolbar Editor.odt

3.3 Editors – UV-Image Editor.odt

20 Bforartists History.odt

03.03.2018 – Update to Bforartists 0.9.6

Files added:

3.1.2 – 3D View by tools – Header.pdf

Bforartists_096_Manual.pdf

Files removed:

Bforartists_095_Manual.pdf

Files modified:

2.1 Bforartists Standard Keymap.pdf

3.1.1 – 3D View by tools – Tool Shelf.pdf

3.1.3 – 3D View by tools – Properties Sidebar.pdf

3.5 Editors – Movie Clip Editor.pdf

3.6 Editors – Text Editor.pdf

3.9 Editors – Outliner.pdf

3.14 Editors – Toolbar Editor.pdf

20 Bforartists History.pdf

05.12.2017 – Chapter 5.1 Modeling Meshes – Removed the hotkey hint for Inset, and changed the menu location hint.

11.11.2017 – Added new chapter 3.1.2 – 3D View by tools – Properties Sidebar, fixed small issue in 3.0 Editors

13.10.2017 – Fixed menu location for normals in chapter 5.1 Modeling – Meshes.pdf

10.10.2017 – Removed hotkey hints for render border in chapter 10.1.1 Render – General. We don't have hotkeys for it.

18.09.2017 – added the missing chapter Skin modifier in the pdf 5.7 Modeling – Modifiers.pdf, updated the Bforartists_094_Manual.pdf download

15.09.2017 – The update to Bforartist 0.9.4 brings quite a few changes. The structure has changed.

Files added:

10.3.3 Render – Cycles Render Engine – Lamps.pdf

10.3.7 Render – Cycles Render Engine – Render Features.pdf

10.3.8 Render – Cycles Render Engine – Cycles Settings.pdf

10.3.9 Render – Cycles Render Engine – GPU Rendering.pdf

10.3.10 Render – Cycles Render Engine – Render Baking.pdf

10.3.11 Render – Cycles Render Engine – Optimizing Rendering.pdf

10.4 Render – Render Output.pdf

10.5 Render – Post Processing.pdf

10.6 Render – Freestyle.pdf

10.7 Render – Workflows.pdf

10.8 Render – OpenGL Render.pdf
10.9 Render – Audio Rendering.pdf
13.1 Advanced – Command Line.pdf
13.2 Advanced – Scripting & Extending Bforartists.pdf
13.3 Advanced – Application Templates.pdf
13.4 Advanced – Working Limits.pdf

Files deleted:

10.3.2 Render – Cycles Render Engine – Render Settings.pdf
10.3.6 Render – Cycles Render Engine – Lamp.pdf
10.3.7 Render – Cycles Render Engine – Camera.pdf
10.3.9 Render – Cycles Render Engine – Features.pdf
10.3.10 Render – Cycles Render Engine – GPU Rendering.pdf
10.3.11 Render – Cycles Render Engine – Open Shading Language OSL.pdf
10.4 Render – Freestyle.pdf
10.5 Render – OpenGL Render.pdf
13 Scripting & Extending Bforartists.pdf
14 Command Line Arguments.pdf

Files modified:

2 Interface.pdf
2.1 Bforartists Standard Keymap.pdf
2.2 Layouts.pdf
3.1.1 – 3D View by tools – Tool Shelf.pdf
3.14 Editors – Toolbar Editor.pdf
10.3.2 Render – Cycles Render Engine – Materials.pdf
10.3.4 Render – Cycles Render Engine – World.pdf
10.3.5 Render – Cycles Render Engine – Nodes.pdf
10.3.6 Render – Cycles Render Engine – Camera.pdf
10.3.11 Render – Cycles Render Engine – Optimizing Rendering.pdf
13.2 Advanced – Scripting & Extending Bforartists.pdf
18 pipeline.pdf
20 Bforartists history

20.7.2017 – Fixed the chapter 2.2 Layouts. It contained images with the old blue layout

30.06.2017. Modified the chapter 3.1.1 – 3D View by tools – Tool Shelf.pdf. Deleted the chapter 10.3.12 Render – Cycles Render Engine – Render Baking.pdf as obsolete. This information is now in the chapter 3.1.1 – 3D View by tools – Tool Shelf

11.06.2017. Modified the chapter 3.1.1 – 3D View by tools – Tool Shelf.pdf

03.05.2017. Added the new chapter 3.1.1 – 3D View by tools – Tool Shelf.pdf

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